CREATIVE TECHNOLOGIES MAJOR

Program Curriculum

Code	Title	Credits
Degree Core Requirements [1]		
ART 1204	Principles of 2D Art and Design	3
ART 1214	Principles of 3D Art and Design	3
ART 2385	Survey of the History of Western Art	3
Historical Depth		
ART 3XXX	Art History course from List A	3
Select one of the following:		3
ART 3784	European and American Art Since 1900 (for Creative Technologies, Studio, and Art/Art History majors)	
ART 3774	History of Modern Graphic Design (for Graphic Design, and Art/Art History majors)	
Capstone Experience		
Select one of the following:		3
ART 4575	Advanced Visual Communication Design (Graphic Design majors)	
ART 4894	Senior Studio (CT and Studio majors; must have senior standing in Studio or CT)	
ART 4384	Topics in Art History (Art/Art History majors)	
Select one of the following:		3
ART 4576	Advanced Visual Communication Design (Graphic Design majors)	
ART 4894	Senior Studio (CT and Studio majors; must have senior standing in Studio or CT)	
ART 4384	Topics in Art History (Art/Art History majors; under a different topic)	
Subtotal		21
Major Requirements		
ART 1604	Principles of 4D Art & Design	3
ART 2604	Introduction to Creative Technologies	3
ART 2704	3D Computer Animation	3
ART 3504	Topics in Digital Art and Design	3
ART 3604	Topics in New Media Art	3
ART 3704	Topics in Computer Animation	3
ART 3854	Professional Studio Practices	3
ART 4804	New Media Art Theory	3
Subtotal		24
Restricted Electives		
ART 2XXX	ART Elective (2000-level course required from list B below)	3
ART 2XXX	ART Elective (2000-level course required from list B below)	3
ART XXXX	ART Elective (3000/4000 level course chosen from list C below)	3
ART XXXX	ART Elective (3000/4000 level course chosen from list C below)	3
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ART XXXX	ART Elective (3000/4000 level course chosen from list C below)	3
Subtotal		24
Free Electives		
Select remaining credits to equal 120		6
Subtotal		6
Pathways to General Education		
Pathways Concept 1 - Discourse		
ENGL 1105	First-Year Writing (1F)	3
ENGL 1106	First-Year Writing (1F)	3
Select one course in Pathway 1a (https://catalog.vt.edu/course-search/?attrs_pathways=attrs_pathways_G01A)		3
Pathways Concept 2 - Critical Thinking in the Humanities		
ART 2386	Survey of the History of Western Art	3
Select one additional course in Pathway 2 (https://catalog.vt.edu/course-search/?attrs_pathways=attrs_pathways_G02)		3
Pathways Concept 3 - Reasoning in the Social Sciences		
Select two courses in Pathway 3 (https://catalog.vt.edu/course-search/?attrs_pathways=attrs_pathways_G03)		6
Pathways Concept 4 - Reasoning in the Natural Sciences		
Select two courses in Pathway 4 (https://catalog.vt.edu/course-search/?attrs_pathways=attrs_pathways_G04)		6
Pathways Concept 5 - Quantitative and Computational Thinking		
ART 2434	Introduction to Creative Code (5F)	3
Select one additional course in Pathway 5f (https://catalog.vt.edu/course-search/?attrs_pathways=attrs_pathways_G05F)		3
Select one course in Pathway 5a (https://catalog.vt.edu/course-search/?attrs_pathways=attrs_pathways_G05A)		3
Pathways Concept 6 - Critique and Practice in Design and the Arts		
ART 1504	Contemporary Art and Practice (6A)	3
ART 1404	Principles of Drawing (6D)	3
Pathways Concept 7 - Critical Analysis of Identity and Equity in the United States		
Select from approved courses, 3 credits may be double-counted with another core concept		3
Subtotal		45
Total Credits		**120**

[1] Courses taken to fulfill Core Bachelor of Art requirements cannot also fill Pathways requirements

Approved Elective Courses
List A: Art History Courses

Code	Title	Credits
ART 3004	Topics in Art History	3
ART 3034	Survey of Latin American Art and Architecture	3
ART 3044	Art and Architecture of India	3
ART 3054	Islamic Art and Architecture	3

ART 3064	Arts of China and Japan	3
ART 3074	Egyptian Art and Architecture	3
ART 3084	Greek Art and Architecture	3
ART 3094	Early Modern Global Visual Culture	3
ART 3174	Introduction to Archaeology	3
ART 3184	Roman Art and Architecture	3
ART 3284	Medieval Art and Architecture	3
ART 3384	Renaissance Art and Architecture	3
ART 3484	Baroque and Rococo Art and Architecture	3
ART 3584	Nineteenth Century European Art: Neoclassicism to Post-Impressionism	3
ART 3674	History of Photography	3
ART 3684	African-American Art	3
ART 3884	American Art to 1914	3

List B: 2XXX ART Elective Course Options
(6 credits)

Code	Title	Credits
ART 2514	Drawing Concepts	3
ART 2524	Introduction To Painting	3
ART 2554	Introduction To Sculpture	3
ART 2664	Introduction to Photography	3

List C: 3XXX/4XXX ART Elective Course Options
(3 credits)

Code	Title	Credits
ART 3514	Topics In Drawing	3
ART 3524	Topics In Painting Media	3
ART 3554	Topics In Sculpture	3
ART 3564	Topics in Photography	3
ART 3604	Topics in New Media Art	3
ART 3704	Topics in Computer Animation	3
ART 3954	Study Abroad	1-19
ART 4504	Topics in Multimedia Studio	3
ART 4514	Interarts Studio	3
ART 4524	Pictorial Arts Studio	3
ART 4534	Topics in Applied Art and Design Studio	3
ART 4544	Computer Animation Studio	3
ART 4554	Spatial Arts Studio	3
ART 4564	Exhibition Design And Display	3
ART 4974	Independent Study	1-19
ART 4994	Undergraduate Research	1-19

Pathways General Education Requirements

Students are responsible for completing the Pathways General Education requirements that are in effect when they enter the university. The university requires students to complete course work from all seven areas of the Curriculum for Pathways General Education Curriculum for Liberal Education.

GPA Requirements

Students must maintain a 2.0 GPA. In-major GPA requires a grade of C- or better to successfully complete an ART course. In-major GPA is calculated on all ART courses.

Satisfactory Progress Toward Degree

The University requires every department to establish benchmarks by which their majors can demonstrate that they are making satisfactory progress toward a degree. In addition to the University requirement for satisfactory progress (See Satisfactory Progress in Academics chapter of Undergraduate Catalogue), in the case of the Creative Technologies major, these benchmarks are:

1. Students must earn a C- or better in required Foundations courses (ART 1204 Principles of 2D Art and Design, ART 1404 Principles of Drawing, ART 1604 Principles of 4D Art & Design, ART 1214 Principles of 3D Art and Design, ART 1504 Contemporary Art and Practice).
2. Upon having attempted 72 semester hours (including transfer, AP, advanced standing and credit by exam) an Art student must have completed at least 6 credits towards this major with a 2.0 overall GPA and have a minimum 2.0 in-major GPA.
3. Students must successfully complete their BFA exhibition (ART 4894 Senior Studio).

Prerequisites

This check sheet contains elective courses that may have prerequisites not listed on this checksheet. Please see your advisor or consult the Undergraduate Course Catalog for more information.

Foreign Language Requirement

Students who do not successfully complete at least two units of a single foreign language, classical language or American Sign Language during high school must successfully complete six semester hours of a single college level foreign language or classical language at the college level. Such semester hours are in addition to those normally required for graduation. Please see the undergraduate catalogue for details.

Double-Counting

No more that 50% of the graded course credits required for Minor: Art History may be double-counted by a student also enrolled in Major: Creative Technologies